

Ch-4 - Laws of Motion

* Impulse :-

→ If interacting time b/w 2 bodies is too small then we can't determine time of interaction. So, can not calculate using $\vec{F} = \frac{\Delta \vec{p}}{\Delta t}$

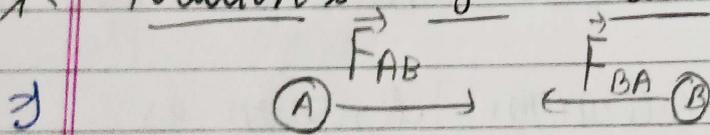
For this, we define impulse,
impulse = change of momentum

$$\text{from } \vec{F} = \frac{\Delta \vec{p}}{\Delta t} \Rightarrow \Delta \vec{p} = \vec{F} \Delta t$$

$$\text{So impulse} = \vec{F} \Delta t$$

$$\begin{aligned} \Rightarrow \text{SI unit} &= \text{Ns} \\ &= \text{kg m/s} \end{aligned}$$

* Newton's 3rd law of motion :-



→ Every action has equal and opposite reaction.

→ Action and reaction are stand for force.

→ 3rd law gives us source of force

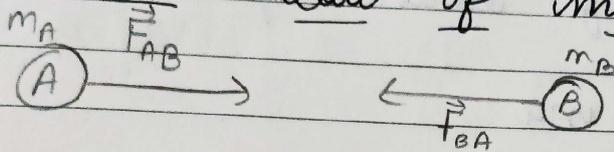
→ Let 2 bodies A & B. Here force on A due to B is \vec{F}_{AB} & force on B due to A is \vec{F}_{BA} , then from 3rd law :-
$$\vec{F}_{AB} = -\vec{F}_{BA}$$

● Some IMP points for 3rd law of motion :-

→ There is no cause and effect relation b/w action force and reaction force.

- That means action and reaction act at same time for same time.
- We can say any force action then other one become reaction.
- Action & reaction act on 2 different bodies
- If we discuss force of any one body then we have to consider all forces which act on it, not its discuss force act by itself.

* Conservation law of momentum :-



• From Newton's 3rd law of motion

$$\vec{F}_{AB} = -\vec{F}_{BA} \quad \text{--- (1)}$$

From 2nd law of motion

$$\vec{F} = \frac{\Delta \vec{p}}{\Delta t} \quad \text{--- (2) put in (1)}$$

$$\frac{\Delta \vec{p}_A}{\Delta t} = - \frac{\Delta \vec{p}_B}{\Delta t}$$

$$\text{So, } \Delta \vec{p}_A = -\Delta \vec{p}_B \quad \text{--- (3)}$$

→ If initial momentum of body A & B is \vec{p}_{Ai} & \vec{p}_{Bi} respectively, & final momentum of A & B is \vec{p}_{Af} & \vec{p}_{Bf} respectively.

then,

$$\Delta \vec{p}_A = \vec{p}_{Af} - \vec{p}_{Ai} \quad \leftarrow$$

$$\Delta \vec{p}_B = \vec{p}_{Bf} - \vec{p}_{Bi}$$

So for (3)

$$\vec{p}_{Af} - \vec{p}_{Ai} = -(\vec{p}_{Bf} - \vec{p}_{Bi})$$

$$\vec{p}_{Ai} + \vec{p}_{Bi} = \vec{p}_{Af} + \vec{p}_{Bf}$$

initial total momentum = final total momentum

→ In isolated system total momentum of interacting particles is constant.
→ Isolated :- The system on which there is no external force acted.
→ This is known as conservation law of momentum.

* Gravitational force (weight) :-

→ Near surface of earth gravitational acceleration is constant.
So, $F = ma$
 $W = F = mg$

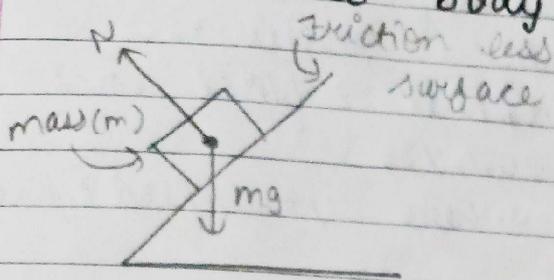
* Pseudo Force :-

Reference frame {
→ Inertial } 1st law fulfilled or acceleration of ref. frame = 0
→ non-inertial } 1st law does not fulfill or acceleration of ref. frame $\neq 0$

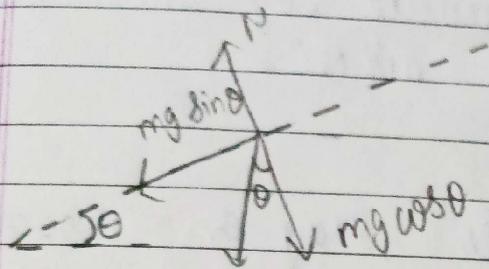
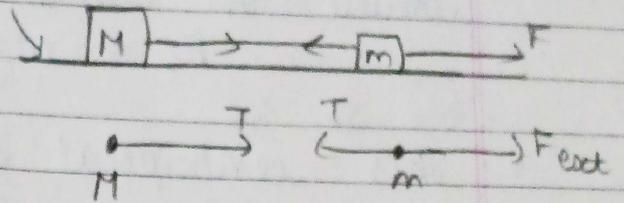
• Magnitude of pseudo force = mass of object \times acceleration of ref. frame.

→ Here, direction of pseudo force is opposite to acceleration of reference frame.

* FBD (Free Body diagram)



frictionless surface



$\therefore N = mg \cos \theta$

* Circular Motion :-

→ In UCM, the centripetal acceleration
 $a_c = \frac{v^2}{r}$

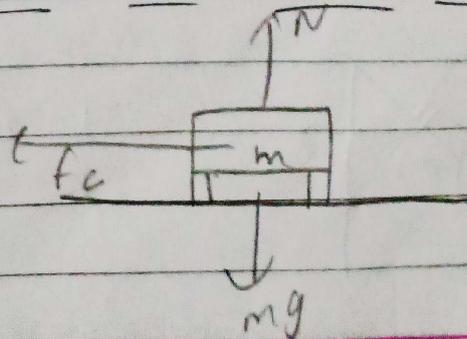
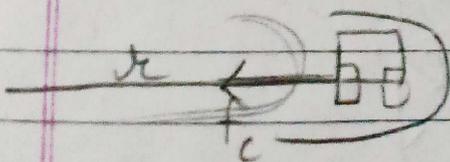
from 2nd law of motion,
 $F_c = ma_c$

∴ Centripetal force = $F_c = \frac{mv^2}{r}$ (mass of particle)

This force is always towards centre of circular path.

→ In whirled stone, with help of string required centripetal force provided by tension.

* Maximum safe speed on level road



→ Let consider a vehicle of mass m moving level curved road of radius r .

→ In this case, centripetal force act on vehicle on curved road.

$$F_c = \frac{mv^2}{r} \quad \text{where } v = \text{speed of vehicle}$$

→ This centripetal force provide by static friction force between road & wheel =

→ That mean if $F_c \leq (f_s)_{max}$.

fulfill then vehicle stay on road

$$\frac{mv^2}{r} \leq (f_s)_{max}$$

for maximum safest speed v_{max}

$$\frac{mv_{max}^2}{r} = (f_s)_{max}$$

$$v_{max}^2 = \frac{r (f_s)_{max}}{m}$$

but $(f_s)_{max} = \mu_s N$

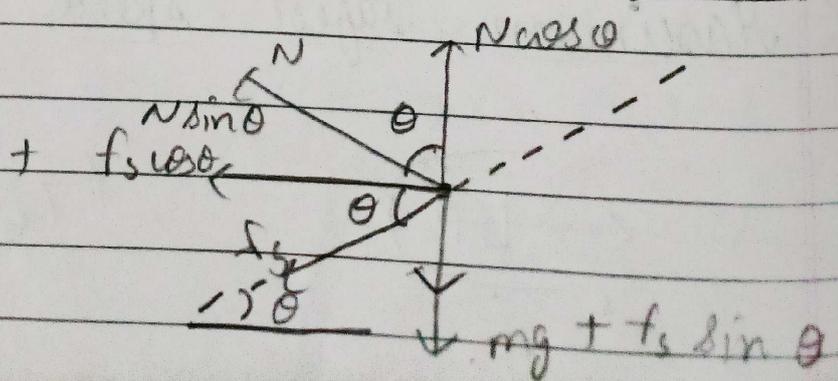
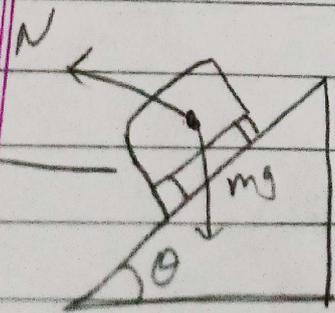
& $N = mg$

$\therefore (f_s)_{max} = \mu_s mg$

So, $v_{max}^2 = \frac{\mu \cdot \mu_s \cdot mg}{m}$

$$v_{max} = \sqrt{\mu_s \cdot g}$$

* Maximum safest speed on banked road :-



→ Let consider vehicle moving on banked curved road.

→ Here radius of curved road is r , and banked angle of road is θ .

→ Here centripetal force on vehicle
 $F_c = \frac{mv^2}{r}$, where $v =$ speed of vehicle.

→ Here, forces acting on which are:-

(i) weight = mg (vertically downward)

(ii) Normal force = N . Its components are

(a) $N \cos \theta$ (vertically upward)

(b) $N \sin \theta$ (horizontal)

(iii) Frictional force = f_s . Its comp. are

(a) $f_s \cos \theta$ (horizontal)

(b) $f_s \sin \theta$ (vertically downward)

→ Here required equilateral centripetal force is provided by $N \sin \theta + f_s \cos \theta$.

So, $F_c = N \sin \theta + f_s \cos \theta$.

If $\frac{mv^2}{r} \leq N \sin \theta + (f_s)_{\max} \cos \theta$
 then vehicle move safely on road.

→ For maximum safe speed (v_{\max})

$$\frac{mv_{\max}^2}{r} = N \sin \theta + (f_s)_{\max} \cos \theta$$

Here $(f_s)_{\max} = \mu_s N$

$$\frac{mv_{\max}^2}{r} = N \sin \theta + \mu_s N \cos \theta \quad \text{--- (1)}$$

For vertical equilibrium \rightarrow

$$N \cos \theta = mg + (f_s)_{\text{max}} \sin \theta$$

$$N \cos \theta = mg + \mu_s N \sin \theta$$

$$mg = N \cos \theta - \mu_s N \sin \theta \quad \text{--- (2)}$$

(1) \div (2)

$$\frac{mv_{\text{max}}^2}{r \times mg} = \frac{N \cos \theta \left[\frac{\sin \theta}{\cos \theta} + \mu_s \right]}{N \cos \theta \left[1 - \mu_s \frac{\sin \theta}{\cos \theta} \right]}$$

$$\frac{v_{\text{max}}^2}{rg} = \frac{\mu_s + \tan \theta}{1 - \mu_s \tan \theta}$$

$$v_{\text{max}} = \sqrt{\frac{\mu_s + \tan \theta}{1 - \mu_s \tan \theta}} \quad \text{veg.}$$

* Optimum speed :-

$$\text{If } \mu_s = 0 \Rightarrow v_{\text{max}} = v_0$$

$$v_0 = \sqrt{rg \tan \theta}$$